Game Developer

About the Role:

We are seeking a highly skilled Game Developer to join our team and contribute to the development of console-quality games. As a Game Developer, you will be responsible for developing, and optimizing games across various platforms.

Responsibilities:

- Develop high-quality, optimized games for consoles, PC, and mobile platforms.
- Implement game features, including AI, physics, and particle effects.
- Optimize game performance to meet target specifications.
- Demonstrate expertise in Unity and Unreal Engine.
- Utilize C#, C++ programming language to create robust game systems.
- Identify and resolve technical challenges and bugs.
- Optimize game performance and memory usage.
- Collaborate effectively with artists, designers, and other team members.
- Contribute to a positive and productive work environment.
- Write clear, maintainable, portable, and highly functional code.

Required Skills and Experience:

- Strong proficiency in C#, C++ programming language, Blueprint.
- In-depth knowledge of Unity and Unreal Engine.
- Experience in developing RPG, 3rd person, and combat-based games.

- Understanding of game development pipelines.
- Strong problem-solving and debugging skills.
- Ability to work independently and as part of a team.
- Passion for gaming and a strong portfolio showcasing your work.

Preferred Skills:

- Experience with console development and certification processes.
- Knowledge of performance optimization techniques.
- Experience with shader programming and material creation.
- Familiarity with version control systems (Git).
- Mobile game development experience

If you are a talented Game Developer with a passion for creating stunning visuals, we encourage you to apply. To apply click on the link and fill up the form.